

*part of #6***ABSTRACT OF THE DISCLOSURE**

A video game device allows a game player to set a degree of difficulty of a technique to be performed by a play character by continuously hitting a pair of buttons in a controller. A command guiding unit guides the input of a command which causes the play character to perform a technique corresponding to the set degree of difficulty, and a stick-shaped controller allows the game player to input commands in accordance with the guide given by the command guiding unit. Upon completion of the performance of the technique by the play character, an evaluating unit evaluates the technique performed in accordance with the commands inputted by the game player.